

A PREVIEW OF...

SCREEN
HORIZONS

AN ATOM NATIONAL CONFERENCE

JULY 7-9, 2023

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SATURDAY KEYNOTE SPEAKERS

SORELLA'S STORY



**PETER
HEGEDÜS**



**BOBBI-LEA
DIONYSIUS**



**JACLYN
MCLENDON**

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SATURDAY KEYNOTE SPEAKERS

SORELLA'S STORY

PETER HEGEDÜS

PETER HEGEDÜS' FILMMAKING CAREER SPANS OVER 25 YEARS. HE HAS BEEN MAKING FILMS SINCE THE AGE OF 17 EXPLORING HUMAN STORIES THAT SHED LIGHT ON IDENTITY, PLACE AND BELONGING. HIS WORK IS CHARACTERIZED BY A COMMITMENT TO SOCIAL JUSTICE BE THEY DOCUMENTARY OR DRAMA.

PETER'S WORK HAS BEEN SHOWN AT MAJOR FILM FESTIVALS AROUND THE WORLD INCLUDING ONE OF HIS DOCUMENTARIES INHERITANCE A FISHERMAN'S STORY BEING SHORTLISTED FOR THE ACADEMY AWARDS AND HIS LATEST 360 IMMERSIVE STORY SORELLA'S STORY PREMIERED IN-COMPETITION AT THE PRESTIGIOUS VENICE INTERNATIONAL FILM FESTIVAL. HIS CRITICALLY ACCLAIMED FILMS HAVE ALSO WON NUMEROUS AWARDS AND BEEN BROADCAST IN MANY COUNTRIES.

PETER IS ALSO THE DEPUTY DIRECTOR FOR RESEARCH & ENGAGEMENT AT THE GRIFFITH FILM SCHOOL. PETER CONTINUES TO PARTICIPATE IN PANEL DISCUSSIONS AND FORUMS AROUND THE WORLD CONCERNING INTERNATIONAL FINANCING, DOCUMENTARY ETHICS AND DIRECTING. HE HAS ALSO BEEN ACTIVE IN THE NON-GOVERNMENTAL SECTOR SUPPORTING KEY SOCIAL JUSTICE ORGANISATIONS AROUND AUSTRALIA AND EUROPE.

BOBBI-LEA DIONYSIUS

BOBBI-LEA IS A CREATIVE PRODUCER AND IMPACT PRODUCER, WORKING ON SOCIAL-ISSUE DOCUMENTARIES AND MIXED-MEDIA 360 VR PROJECTS.

OVER THE LAST YEAR, BOBBI-LEA HAS BEEN A PRODUCER ON THREE PROJECTS WHICH SHE IS CURRENTLY ENJOYING THE SUCCESS OF THEIR DEBUTS IN PRESTIGIOUS FILM FESTIVALS, CINEMA, AND BROADCAST TV.

PASSIONATE ABOUT GENDER EQUITY IN THE SCREEN INDUSTRY, BOBBI-LEA IS THE CURRENT CHAIR OF THE WIFT QLD CHAPTER (WOMEN IN FILM & TELEVISION, AUSTRALIA), AND A MEMBER OF THE EQUALITY, DIVERSITY, INCLUSION, AND BELONGING COUNCIL AT GRIFFITH FILM SCHOOL.

SHE ALSO HELD THE ROLE FESTIVAL DIRECTOR FOR WIFT V-FEST ONLINE WOMEN'S FILM FESTIVAL. OTHER ACCOLADES INCLUDE BEING A PREVIOUS RESIDENT OF THE SQHUB WITH SCREEN QUEENSLAND TWO YEARS RUNNING, THE FIRST AUSTRALIAN TO RECEIVE THE JOHN DARLING FELLOWSHIP RECIPIENT, AND A THREE TIMES GOLDEN KEY HONOUR SCHOLAR. BOBBI-LEA IS A UNIVERSITY TUTOR FOR GRIFFITH FILM SCHOOL AND IS A SUPERVISING PRODUCER/DIRECTOR FOR LIVELAB PROJECTS.

JACLYN MCLENDON

JACLYN IS A COLLABORATIVE LEADER THAT VALUES DIVERSITY, AND INCLUSIVITY, AND ENCOURAGES BOLD THINKING AND CHALLENGING THE STATUS QUO.

SHE IS A EVENTS AND STAKEHOLDER RELATIONSHIP SPECIALIST HAVING WORKED IN THIS FIELD OVER THE PAST 20 YEARS IN AUSTRALIA AND THE UK. SHE WAS ONE OF THE INAUGURAL OBAMA FOUNDATION: LEADERS ASIA PACIFIC LEADERS IN 2019.

JACLYN IS THE EXECUTIVE DIRECTOR OF RIVER FESTIVAL LIMITED, A NEW NOT-FOR-PROFIT CHARGED WITH ESTABLISHING A MEANDER - A NEW RIVER-BASED FESTIVAL TO IGNITE STATE AND CITY PRIDE AND CRITICALLY STANDING AS THE ONLY MAJOR CITY FESTIVAL BUILT FROM AND ABOUT ITS NATURAL ICON.

JACLYN IS ALSO A DIRECTOR OF THE ASIA PACIFIC SCREEN ACADEMY (APSA), WHICH PROUDLY PRESENTS THE REGION'S HIGHEST ACCOLADE IN FILM, THE ASIA PACIFIC SCREEN AWARDS AND INNOVATIVE PEER TO PEER SCREEN INDUSTRY EVENT THE ASIA PACIFIC SCREEN FORUM.

SATURDAY KEYNOTE SPEAKERS

- MEDIA ARTS IN HIGH SCHOOL (ACARA VERSION 9)
- MEDIA TECHNOLOGIES
- AUDIENCES
- EMERGING TECHNOLOGIES

SORELLA'S STORY

Sorella's Story, an immersive 360 short film, is part of a unique package of multi-platform screen content that aims to utilise innovative screen technology to connect and educate young people about the Holocaust and its impact on our world today.

This short film - selected in competition at the Venice International Film Festival - brings to life a smuggled atrocity photograph from Latvia in December 1941 that depicts a group of women and a child before their execution. In this immersive film, the audience follows 10-year-old Sorella on her final journey to the beach on the Baltic Sea where close to 4,000 people, mostly women and children, were murdered.

With the advancement of technology, the explosion of online content, and emergence of streaming services, audiences have more choice about where, when, and how they want to consume media. Multi-platform storytelling utilising new technologies has the potential to reach a wider and more diverse range of audiences. Further, generation Z (young people succeeding Millennials) has shown that they are comfortable with emerging technologies demonstrating more control over the media they consume. By creating content for the platforms they are most likely to engage in, we can capture their attention.

By unpacking our multi-platform approach, specifically discussing the immersive film Sorella's Story in conjunction with the two other companion pieces titled To Never Forget and In Their Name, we hope to demonstrate how immersive technology can amplify storytelling, catering particularly for social justice topics and themes. We also aim to highlight how immersive storytelling can have significant impact on emotionally engaging viewers, resulting in deeper connection to the subject whilst laying the groundwork for future classroom learning in history and social sciences.

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FRIDAY MASTERCLASSES

QUT – DIGITAL MEDIA RESEARCH CENTRE

[Professor Michael Dezuanni](#) undertakes research about digital media, literacies and learning in home, school and community contexts. He is the Program Leader for Digital Inclusion and Participation for QUT's Digital Media Research Centre which produces world-leading research for a creative, inclusive and fair digital media environment.

[Professor Patrik Wikstrom](#) is a Professor of Communication, a computational social scientist and Director of QUT Digital Media Research Centre at Queensland University of Technology in Brisbane, Australia. He studies how digital technologies shape music cultures and economies. Most of his work over the past few years has been about how recommender systems shape the consumption and production of digital culture. He is a computational social scientist with a passion for developing computational tools and methods for fellow social science and humanities researchers.

[Prof. Daniel Angus](#) is Professor of Digital Communication in the School of Communication, and leader of the Computational Communication and Culture program in QUT's Digital Media Research Centre. His research focuses on the development and application of visual computational analysis methods in communication and media studies, with a specific focus on conversation and social media data.

[Dr Amanda Levido](#) is a Research Fellow in the ARC Centre of Excellence for the Digital Child where her research focusses on what media literacy looks like in the early years, in both school and care settings, particularly as children engage creatively with new media digital technologies. Amanda's previous experience includes consulting on the Media Arts strand of the Australian Curriculum: The Arts. In 2021, she completed her PhD which examined how the Media Arts curriculum was implemented in primary school settings.

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**Digital
Media
Research
Centre**

- MEDIA ARTS IN HIGH SCHOOL (ACARA VERSION 9)
- MEDIA TECHNOLOGIES
- AUDIENCES
- INSTITUTIONS
- MEDIA RELATIONSHIPS
- TEACHING MEDIA LITERACY
- EMERGING TECHNOLOGIES
- PARTICIPATORY CULTURE



DIGITAL MEDIA RESEARCH CENTRE MASTERCLASS

This masterclass will focus on how researchers at the cutting edge of media and communications studies approach studying digital media. In particular it will focus on:

- Studying digital media platforms (TikTok, Spotify etc), with a focus on recommender systems. This section will outline what a recommender system is (and why it is important to care about these things); how they shape users' experiences on the platforms; associated risks; how to study recommender systems.
- Studying algorithms and media audiences - with a focus on the advertising observatory established by the Centre of Excellence for Automated Decision Making and Society.
- Studying microcelebrity and social media entertainment. The section will outline the concept of social media entertainment (SME) and the role played by microcelebrities in SME ecosystems.

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FRIDAY MASTERCLASSES

- MEDIA TECHNOLOGIES
- SCREEN AND MEDIA TECHNICAL SKILLS
- EMERGING TECHNOLOGIES

MR ZACHARY LURJE

Zachary Lurje is a Brisbane based screenwriter, producer, animator, script supervisor and teacher. He was the 2022 recipient of the Epic Games and Screen Queensland Short Film Challenge with his animated short, 'Road to Pride'. Zachary tutors in animation and virtual production at Queensland University of Technology and is committed to telling engaging and authentic stories that embrace virtual production.

CREATE YOURSELF AS A 3D CHARACTER.

Create yourself as a 3D metahuman character. This is a crash course using one virtual production workflow - from real face to life-like animated character. Using a smart phone, participants will create a 3D model of their face using photogrammetry techniques and the Polycam app. Then in Metahuman Creator, participants will sculpt the character before importing the character into Unreal Engine on the studio computers. In Unreal Engine participants can experiment with animating their character. Participants will need to create a free account with Epic Games to access Metahuman Creator and Unreal Engine and download the free Polycam app to their smart phone. Participants will also need a USB stick for transferring large files and email that is accessible online using the studio computer.

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- MEDIA TECHNOLOGIES
- MEDIA LANGUAGES
- EMERGING TECHNOLOGIES
- SCREEN AND MEDIA INDUSTRY
CAREER PATHWAYS AND FUTURES

VIRTUAL PRODUCTION

Virtual production is changing the way screen content is made and it has far reaching consequences for current and future filmmakers. This overview of virtual production unpacks the implications, languages and approaches to filmmaking in the Australian context. Learn what virtual production looks like in practical terms from student projects to big budget productions through to VR applications. Explore the language of virtual production and the emergent skill sets required in the film industry. Understand the iterative approaches to filmmaking using a VP pipeline as opposed to the traditional linear pipeline.

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AUSTRALIAN CHILDREN'S TELEVISION FOUNDATION



APRIL PHILLIPS, ACTF FIRST NATIONS LEARNING DESIGNER

APRIL IS WIRADJURI-SCOTTISH EDUCATOR, RESEARCHER, DIGITAL ARTIST AND AUDIENCE SPECIALIST WITH ANCESTRY TO THE GALARI PEOPLE OF REGIONAL NSW. SHE IS PASSIONATE ABOUT FUN AND INNOVATIVE APPROACHES TO LEARNING SUCH AS MULTI-MODAL RESOURCES, AND LIVE VIRTUAL DELIVERY. APRIL HAS WORKED FOR PEAK ARTS AND CULTURAL INSTITUTIONS, AND ORGANISATIONS WITH A FOCUS ON ENGAGEMENT AND FUN IN THE CLASSROOM.

BRIDGET HANNA, ACTF CREATIVE LEARNING MANAGER

BRIDGET HANNA IS A CREATIVE ARTS PRODUCER, AUTHOR AND EDUCATOR AND THE CREATIVE LEARNING MANAGER AT THE AUSTRALIAN CHILDREN'S TELEVISION FOUNDATION (ACTF). SHE BELIEVES COLLABORATION IS AT THE CENTRE OF ALL CREATIVE SCREEN PROCESSES AND STRIVES TO DESIGN MEANINGFUL MULTI-PLATFORM ENGAGEMENT OPPORTUNITIES THAT ENCOURAGE LEARNERS TO OPEN THE CONNECTION BETWEEN THEIR HANDS, HEAD AND HEART.

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- MEDIA ARTS IN PRIMARY SCHOOL (ACARA VERSION 9)
- MEDIA ARTS IN HIGH SCHOOL (ACARA VERSION 9)
- MEDIA TECHNOLOGIES
- TEACHING MEDIA LITERACY
- SCREEN AND MEDIA TECHNICAL SKILLS
- SCREEN AND MEDIA STORY CRAFT SKILLS (GENERATING IDEAS, SCRIPTWRITING STORYBOARDING, DEVELOPING A BIBLE/PITCH DECK ETC)
- SCREEN AND MEDIA INDUSTRY CAREER PATHWAYS AND FUTURES

BEHIND THE SCREEN: AUSTRALIAN CREATIVES IN YOUR CLASSROOM

AUSTRALIAN CHILDREN'S TELEVISION STORIES HAVE EDUCATIONAL, SOCIAL, AND CULTURAL VALUE FOR CHILDREN. JOIN US TO GO BEHIND THE SCENES TO LEARN HOW THEY ARE MADE.

IT IS CRUCIAL THAT STUDENTS CAN SEE THEMSELVES ON SCREEN AND IT IS EQUALLY IMPORTANT THAT THEY CAN SEE THEMSELVES IN THE PEOPLE AND STORIES BEHIND THE SCENES. IN THIS SESSION, WE EXPLORE THE PRODUCTION PROCESS OF SCREEN TEXTS WITH THE CREW WHO MADE THEM.

CREATED FOR BOTH PRIMARY AND SECONDARY CLASSROOMS, WE SHARE THE WEALTH OF PRODUCTION RESOURCES FROM THE AUSTRALIAN CHILDREN'S TELEVISION FOUNDATION (ACTF) THAT FEATURE THE VOICES OF AUSTRALIAN CREATIVES. JOIN US TO EXPLORE SCRIPTWRITING, DIRECTING, SOUND DESIGN AND MUCH MORE WITH LOCAL, REAL-WORLD EXAMPLES THAT HIGHLIGHT THE PRODUCTION PROCESS.

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- MEDIA ARTS IN PRIMARY SCHOOL (ACARA VERSION 9)
- MEDIA ARTS IN HIGH SCHOOL (ACARA VERSION 9)
- REPRESENTATIONS
- MEDIA ARTS PRACTICES ACROSS CULTURES AND DIVERSE PERSPECTIVES
- FIRST NATIONS PERSPECTIVES
- ARTS EDUCATION, ADVOCACY AND RESEARCH

ACROSS ALL TIMES: FIRST NATIONS PERSPECTIVES OF CIRCULAR TIME IN SCREEN STORIES

A SEQUENCES PLAY AN IMPORTANT ROLE IN THE STRUCTURE OF POWERFUL STORIES, WITH A RANGE OF POSSIBILITIES INCLUDING CIRCULAR TIME, OVERLAPPING MOMENTS, FUTURISM AND LIVING MEMORY. IN THIS WORKSHOP WE WILL HIGHLIGHT AND ACTIVELY ENGAGE WITH FIRST NATIONS SCREEN CONTENT FROM THE AUSTRALIAN CHILDREN'S TELEVISION FOUNDATION (ACTF) AND RESPOND BY CREATING A NON-LINEAR AND FLEXIBLE STORYBOARDS IN SMALL GROUPS – SUITABLE TO BE REPLICATED AS A CLASSROOM ACTIVITY.

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- FIRST NATIONS PERSPECTIVES
- MEDIA ARTS IN PRIMARY SCHOOL (ACARA VERSION 9)
- MEDIA ARTS IN HIGH SCHOOL (ACARA VERSION 9)

ACROSS ALL LEVELS: FIRST NATIONS PERSPECTIVES IN MEDIA ARTS V.9

JOIN THE ACTF LEARNING TEAM TO EXPLORE FIRST NATIONS PERSPECTIVES IN THE ARTS (MEDIA ARTS), AS PRESENTED IN THE MOST RECENT REVISION OF VERSION 9.0, AUSTRALIAN CURRICULUM. THIS SESSION SPOTLIGHTS TELEVISION SERIES AND SHARES DISCUSSION TASKS AND ACTIVITIES TO SUPPORT TEACHERS TO EMBED MEDIA ARTWORKS PRODUCED WITH AND BY FIRST NATIONS AUSTRALIANS.

JOIN US IN CONVERSATION WITH ACTF'S FIRST NATIONS LEARNING DESIGNER, WIRADJURI-SCOTTISH WOMAN APRIL PHILLIPS AND CREATIVE LEARNING MANAGER, BRIDGET HANNA TO EXAMINE THE OPPORTUNITIES AND DIVERSE WAYS THAT TEACHERS CAN MEET THE REVISED CONTENT OF THE CURRICULUM.

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- SCREEN AND MEDIA TECHNICAL SKILLS
- MOBILE FILMMAKING/SHORT FORM STORYTELLING

DOCUMENTARY FILMMAKING ACROSS THE PRIMARY CURRICULUM

SINCE THE BIRTH OF CINEMA, DOCUMENTARY SERIES HAVE ENGAGED AUDIENCES OF ALL AGES AND ARE THE PERFECT MEDIUM TO DISSECT AND RECREATE IN THE PRIMARY CLASSROOM. ANALYSING AND CREATING DOCUMENTARY FILM COVERS THE MEDIA ARTS CURRICULUM AND, DEPENDING ON YOUR SUBJECT MATTER, CAN BE CONNECTED TO A UNIT IN SCIENCE, HASS, ENGLISH AND MUCH MORE.

IN THIS PRACTICAL WORKSHOP, WE BEGIN BY EXPLORING THE CODES AND CONVENTIONS OF DOCUMENTARY FILMMAKING USING THE TELEVISION SERIES, BUILT TO SURVIVE, AS OUR GUIDE. FOLLOWING THIS, TEACHERS WORK IN PRODUCTION TEAMS TO COMPLETE THE PRE-PRODUCTION, PRODUCTION AND POST-PRODUCTION STAGES TO CREATE THEIR OWN SHORT DOCUMENTARY FILM IN A FUN AND FAST-PACED ENVIRONMENT.

THIS WORKSHOP IS SUITABLE FOR ALL SKILL LEVELS. PLEASE BRING A DEVICE YOU CAN FILM AND EDIT ON. FOR EXAMPLE, AN IPAD OR PHONE WITH IMOVIE. IF YOU DO NOT HAVE A DEVICE, WE WILL TEAM YOU UP WITH SOMEONE WHO DOES.

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- MEDIA ARTS IN HIGH SCHOOL (ACARA VERSION 9)
- MEDIA TECHNOLOGIES
- TEACHING MEDIA LITERACY
- SCREEN AND MEDIA TECHNICAL SKILLS



MR BRETT LAMB

BRETT LAMB IS A MEDIA EDUCATOR AND WRITER. A FINALIST FOR OUTSTANDING SECONDARY TEACHER IN THE 2020 VICTORIAN EDUCATION EXCELLENCE AWARDS, HE IS A LEADING TEACHER AT EAST DONCASTER SECONDARY COLLEGE AND CO-AUTHOR OF HEINEMANN MEDIA AND RUNS THE EDUCATION WEBSITE WWW.LESSONBUCKET.COM. HE HAS WORKED WITH THE VICTORIAN CURRICULUM AND ASSESSMENT AUTHORITY (VCAA), AUSTRALIAN CURRICULUM, ASSESSMENT AND REPORTING AUTHORITY (ACARA), THE AUSTRALIAN INSTITUTE FOR TEACHING AND SCHOOL LEADERSHIP (AITSL) AND CREATIVE CONTENT AUSTRALIA.

MASTERING DIALOGUE

SHOOTING DIALOGUE IS A CRITICAL BUT CHALLENGING SKILL FOR STUDENTS TO MASTER. THIS PRESENTATION WILL SHARE STRATEGIES FOR DEVELOPING THE UNDERSTANDING AND TECHNICAL SKILL REQUIRED FOR STUDENTS TO CREATE MASTERFUL DIALOGUE SCENES, BUILDING ON CLASSES THAT HAVE BEEN HONED OVER A NUMBER OF YEARS. THE PRESENTATION FEATURES: INFORMATION ABOUT CONVENTIONAL, AND UNCONVENTIONAL APPROACHES, TO SHOOTING DIALOGUE; STRATEGIES FOR STUDENTS TO GET THE MOST OUT OF THEIR AUDIO; TECHNIQUES FOR REFINING DIALOGUE SCENES IN THE EDIT; AND SAMPLES OF STUDENT WORK. PARTICIPANTS WILL RECEIVE LESSON PLANS, PRESENTATIONS AND SAMPLE SCRIPTS SUITABLE FOR SECONDARY SCHOOL STUDENTS.

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- MEDIA TECHNOLOGIES
- REPRESENTATIONS
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- SCREEN AND MEDIA TECHNICAL SKILLS
- SCREEN AND MEDIA STORY CRAFT SKILLS (GENERATING IDEAS, SCRIPT WRITING, STORYBOARDING, DEVELOPING A BIBLE/PITCH DECK ETC)

MR DANIEL CHRISTIANSZ

Daniel Christiansz is a VCE Media Teacher and Media Producer who supports Victorian Media Teachers in his role on the ATOM Education Subcommittee. He has filmed and photographed Australian Aid projects in eight countries and used these experiences to develop an engaging pedagogy and authentic curriculum resources. Daniel has a passion for using media to highlight stories that engage audience empathy and motivate action.

PARASITE: STORYBOARDS TO SCREEN

HOW DOES PLANNING INFLUENCE A MEDIA PRODUCT? IN THIS SESSION, YOU WILL DECONSTRUCT SCENES FROM PARASITE, COMPARING THESE TO BONG JOON-HO'S PREPRODUCTION DOCUMENTATION. YOU WILL GAIN A BETTER UNDERSTANDING OF HOW DIRECTORS USE SCRIPTS AND STORYBOARDS TO COMMUNICATE EFFECTIVELY WITH THEIR CREW AND CAST. YOU WILL LEAVE THE SESSION INSPIRED AND EMPOWERED TO MODEL PREPRODUCTIONS COURSEWORK IN YOUR CLASSROOM.

DOCUMENTARY FILMMAKING: DEVELOPING POWERFUL STORIES

HOW DO YOU REPRESENT TRUE STORIES THROUGH FILM? IN THIS SESSION, DANIEL CHRISTIANSZ WILL SHARE ABOUT THE SUCCESSES AND CHALLENGES HE HAS FACED WHILE FILMING DOCUMENTARY AND NARRATIVE MEDIA PRODUCTS FOR AUSTRALIAN AID NOT FOR PROFITS IN EIGHT COUNTRIES THROUGHOUT ASIA. DELEGATES WILL BE GUIDED IN DEVELOPING CENTRAL QUESTIONS FOR DOCUMENTARY FILMMAKING AND BE PROVIDED WITH A TEMPLATE FOR CONSTRUCTING NON-FICTIONAL NARRATIVES. DANIEL WILL PROVIDE AN ON-STAGE DEMONSTRATION OF INTERVIEW AND FILMING TECHNIQUE INCLUDING BASIC ON-LOCATION CAMERA AND MICROPHONE SET-UP.

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- MEDIA ARTS IN HIGH SCHOOL (ACARA VERSION 9)
- MEDIA LANGUAGES
- TEACHING MEDIA LITERACY
- INCLUSIVE PRACTICES IN MEDIA EDUCATION

MRS ALISON SMITH

Experienced Senior Teacher of Media and FTVNM, Alison specialises in engaging students through a variety of learning opportunities. Her highlights of 24 years in rural and regional schools include collaborating on an antibullying TVC campaign, indigenous national anthem video and producing winning video entries in national competitions. However, Alison rates accepting Best School with her colleague for Bond University's Film and TV Awards in 2017 and 2021 as the ultimate success. Alison enjoys creating innovative, inclusive practical opportunities for all students.

CULTIVATING INCLUSION AND COLLABORATION IN MEDIA ARTS, USING PUPPETS!

Want to stimulate your students' creativity in productions and bring their unique personalities into play? Keen to challenge students of all abilities to collaborate on an exciting new production? Perhaps you'd like to engage your feeder school in a small project?

In this session I will share how I extended my Grade 9 Media Arts class to collaborate on mini Kids TV episodes with a local primary school. In addition to research and scriptwriting opportunities, this exciting unit incorporated essential production skills such as filming on location, instructing crew, directing actors, simple puppetry and voice acting skills. Using puppets of any kind can provide opportunities for student production work to be uniquely flexible and creative. By showing our productions, sharing experiences and discussing resources, I hope to encourage you try something new - because puppets are so much fun!

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- MEDIA TECHNOLOGIES
- SCREEN AND MEDIA PEDAGOGY
- SCREEN AND MEDIA TECHNICAL SKILLS

MS RENEE YATES

Renee Yates is an experienced Media Arts teacher and has taught across all levels of the secondary Queensland curriculum for 14 years. Renee has a particular interest in the craft of animated storytelling and maintains a mixed-media arts practice currently exploring hybrid analogue and digital animation techniques. Renee was the 2021 recipient of the Helen Yeates Excellence in Media Education award.

THE CUT-OUT CLASSROOM: CUT-OUT ANIMATION IN THE JUNIOR SECONDARY CLASSROOM

Cut-out animation is an accessible and exciting form of stop-motion animation that allows students to create animated stories and media texts with complete freedom using paper cutouts. Unlike stop motion animation with materials such as clay or lego, cut out animation allows students to explore the horizons of animated storytelling and create without the constraints of gravity or physics in a way that is space-efficient (and affordable!) This session will showcase a variety of collaborative student work from junior secondary classrooms and will provide a time-proven framework for teaching this form of animation that achieves impressive results. Attendees will leave this session with practical tips and tricks that will allow them to teach this medium with confidence.

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- TEACHING MEDIA LITERACY

MISS ALYSSA COURSEY – NATIONAL FILM AND SOUND ARCHIVE

ALYSSA COURSEY IS THE MANAGER OF LEARNING AND MEDIA LITERACY AT THE NFSA IN CANBERRA. PRIOR TO TAKING UP THIS ROLE, SHE WORKED FOR OVER A DECADE AS A VISUAL ARTS AND ENGLISH TEACHER, AND LATER DEPUTY PRINCIPAL, IN NSW PUBLIC SCHOOLS. ALYSSA SITS ON THE AUSTRALIAN MEDIA LITERACY ALLIANCE ON BEHALF OF THE NFSA, UNDERTAKING RESEARCH AND ADVOCACY FOR THE DEVELOPMENT OF A NATIONAL MEDIA LITERACY STRATEGY. ALYSSA'S WORK FOCUSSES ON UTILISING THE RICH NATIONAL AV COLLECTION TO DEVELOP CRITICAL ENGAGEMENT WITH MEDIA IN CHILDREN AND ADULT LEARNERS ALIKE.

FRAMING AUSTRALIAN MEDIA: TEACHING MEDIA LITERACY USING THE NATIONAL AUDIO-VISUAL COLLECTION

THE NATIONAL FILM AND SOUND ARCHIVE COLLECTS, PRESERVES AND SHARES THE NATIONAL STORY THROUGH AUDIO-VISUAL MATERIAL. WITH NEARLY FOUR MILLION ITEMS, THE NFSA COLLECTION TRANSFORMS THESE RECORDS INTO 'LIVING MEMORIES' – THE MANY FACETS OF AUSTRALIA'S PEOPLES, CULTURES, IDEAS AND BELIEFS, BOTH OVER TIME AND ACROSS THE LAND. THIS SESSION EXPLORES THE WAYS IN WHICH TEACHERS CAN USE THE NFSA COLLECTION TO HONE THEIR STUDENTS' MEDIA LITERACY SKILLS AND TO CONSIDER HOW MEDIA SHAPES OUR NATIONAL IDENTITY IN ALL ITS COMPLEXITY AND DIVERSITY. THE SESSION WILL OUTLINE A FRAMEWORK FOR APPROACHING MEDIA LITERACY IN THE CLASSROOM WHICH WILL BE APPLIED TO MEDIA EXAMPLES FROM THE NFSA COLLECTION.

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- MEDIA ARTS IN PRIMARY SCHOOL (ACARA VERSION 9)
- TEACHING MEDIA LITERACY

MS AMANDA BOWER AND DR AMANDA LEVIDO

Dr Amanda Levido is a Research Fellow at the Australian Research Council Centre of Excellence for the Digital Child. Her PhD examined how media literacy and media arts is implemented in Australian primary schools. Amanda is interested in the pedagogical approaches used by teachers and educators when implementing media literacy and media arts in school and early years settings. Additionally, she has a research interest in how children use digital technology to learn in both school and out-of-school settings.

Amanda Bower is an award-winning journalist-turned-primary-teacher who works for Squiz Kids, Australia's premier news podcast for children. In 2022, she developed the Newshounds curriculum for Squiz Kids: a free eight-part media literacy adventure for primary school classrooms. Newshounds teaches kids to stop, think, and check before believing everything they see, hear, and read—and is the only media literacy program in Australia for primary schools.

STOP, THINK, AND CHECK: TEACHING PRIMARY MEDIA LITERACY

Are you one of the 96% of primary school teachers who want to teach media literacy skills in your classroom, but don't have either the time to create curriculum; the confidence to coach kids about fact-checking; or the ability to explore Facebook, Instagram, and other platforms behind your school's firewalls?

Squiz-E the Newshound has got you covered! In this session, Amanda Bower of Squiz Kids will take you through the free Newshounds curriculum: an eight part media literacy board game adventure that teaches students to be critical consumers and producers of media. This workshop will allow you, the teacher, to walk in a Newshounds student's shoes, as we learn how to stop, think, and check before we believe everything we see, hear, and read.

And if you're thinking "I don't have time to teach another thing," we'll also address why it's crucial to teach media literacy early, while kids are still getting most of their news and information through parents and teachers. We will also address how the program can support teachers to implement the Australian Curriculum through links to both Media Arts and English curricula. Finally, we'll present preliminary findings into a research study of the Newshounds program.

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- AUDIENCES
- MOBILE FILMMAKING/SHORT FORM STORYTELLING
- EMERGING TECHNOLOGIES
- PARTICIPATORY CULTURE

MRS KRISTINA CHAPMAN

Kristina is a secondary film, television, and new media teacher. She has recently completed her Masters titled "The Evolution of Participatory Culture Through Interactive Storytelling on TikTok." Her interest in TikTok grew when her students showed her content from the platform. It became clear audience behaviours and expectations were evolving and will continue to evolve.

INTERACTIVE DOCUMENTARY FILMMAKING ON TIKTOK

TikTok offers audiences various methods to contribute to storytelling within the platform. There are TikTokers who purposely inspire their audiences to participate with their content, using audience input as suggestions for future videos. But what would a documentary made for TikTok like? Documentaries have always had participatory and self-reflexive as available modes of filmmaking, but what does that look like on TikTok? The presentation considers the traditional aspects of documentary filmmaking and adapts them for interactive storytelling on TikTok. The documentary itself follows the filmmaker as she learns about her mother's Filipino heritage after spending most of her life being brought up Australian.

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- AUDIENCES
- MEDIA RELATIONSHIPS
- MOBILE FILMMAKING/SHORT FORM STORYTELLING
- PARTICIPATORY CULTURE

ALTERNATIVE REALITY GAMES ON TIKTOK AND BEYOND

TikTok offers a low barrier of participation, creating easier opportunities for users to actively participate in the content they watch. As this type of participation becomes more commonplace, the intricacies increase. Alternative reality games (ARGs) create a real world out of fiction and encourage audience responses that inform the game's next experience. TikTok has a plethora of ARGs, mostly in the horror genre, which appears as regular vlog-like video content at first. Audience members start noticing clues throughout the video content, offering suggestions for the filmmaker. This presentation details the evolution of participatory culture through the lens of TikTok and continues through the exploration of ARGs as transmedia storytelling.

SCREEN HORIZONS

AN ATOM NATIONAL CONFERENCE
JULY 7-9, 2023



- MEDIA ARTS IN PRIMARY SCHOOL (ACARA VERSION 9)
- MEDIA TECHNOLOGIES

MRS JAYNE KELLY & MRS CHLOE

JAYNE

JAYNE HAS BEEN A PRIMARY AND MIDDLE SCHOOL TEACHER, SPECIALISING IN MEDIA STUDIES AND FILMMAKING, SINCE 1985. SHE HAS BEEN THE DIRECTOR OF SCHOOLS AND SUBMISSIONS FOR THE ADELAIDE INTERNATIONAL YOUTH FILM FESTIVAL AND SCHOOL LIAISON OFFICER FOR THE ADELAIDE FILM FESTIVAL YOUTH PROGRAM. JAYNE IS CURRENTLY A CONSULTANT IN TEACHING FILMMAKING IN SCHOOLS AND CO-FOUNDER AND COO OF CAPTURE THE ACTION, AN ONLINE FILMMAKING COURSE FOR PRIMARY SCHOOLS.

CHLOE

A SENIOR PRODUCER AND COMPANY DIRECTOR WITH BEYOND CONTENT PRODUCING BRANDED CONTENT, TVC'S, DOCUMENTARIES, SHORT FILMS, TV SERIES, AND FEATURE FILMS, CHLOE IS THE FOUNDER OF KIDS CAMERA ACTION AND THE ADELAIDE INTERNATIONAL YOUTH FILM FESTIVAL STARTING IN 2011 WITH A SUCCESSFUL AMALGAMATION WITH THE ADELAIDE FILM FESTIVAL IN 2019. CHLOE IS CO-FOUNDER AND CEO OF CAPTURE THE ACTION.

TITLE OF ABSTRACT: CAPTURE THE ACTION – FILMMAKING FOR PRIMARY SCHOOLS

SUMMARY OF ABSTRACT: WANT TO DELIVER FILMMAKING COURSES FOR YOUR STUDENTS BUT DON'T KNOW WHERE TO START? DELEGATES WILL BE INTRODUCED TO THE CAPTURE THE ACTION WEBSITE THAT PROVIDES EASY TO FOLLOW INTERACTIVE FILM AND MEDIA ARTS COURSES FOR PRIMARY SCHOOL STUDENTS. USING OUR ENGAGING VIDEO CONTENT, PRACTICAL ACTIVITIES AND TEACHER RESOURCES, YOU WILL PRODUCE A 1-MINUTE FILM/MONTAGE, REPLICATING WHAT YOUR STUDENTS CAN ACHIEVE IN A DOUBLE LESSON AND YOU'LL WALK AWAY FEELING CONFIDENT THAT YOU CAN DELIVER HIGH-QUALITY FILMMAKING COURSES TO YOUR STUDENTS. ALL YOU NEED IS A DEVICE WITH A CAMERA AND A VIDEO EDITING APP INSTALLED ON YOUR COMPUTER OR DEVICE.

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MS JULIE PARKER & MS CHANTELLE SANSNESS

Chantelle Sansness

Chantelle is passionate about supporting schools to design learning opportunities that leverage technology, nurture creative confidence and empower students to discover, synthesise and express themselves in meaningful ways. She has taught across Primary and Secondary, and as a Project Officer at the QCAA (Queensland Curriculum and Assessment Authority). Currently, she is dividing her time between a Head of Department (Curriculum) role and as an Apple Professional Learning Specialist.

Julie Parker

As Digital Learning Specialist at Inspired by IT, Julie's vision is to inspire others with CreativITy, ProductivITy, AccessibilITy and CuriosITy with Apple Technology.

Julie has extensive experience working with teachers to integrate iPad, Mac and other Apple products into their curriculum. With a background in education and technology, and experience working within DoE Qld and Apple, Julie empowers educators with how to use Apple technology to transform learning and support student engagement.

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- **MEDIA ARTS IN HIGH SCHOOL
(ACARA VERSION 9)**

REIMAGINE LEARNING FOR TODAY'S WORLD – IGNITE IDEAS IN MEDIA ARTS WITH IPAD

Inspire your students to expand their horizons and reach their full creative potential using iPad in the Media Arts Curriculum.

To succeed in today's world and to shape tomorrow's, students need to tap into their creative potential and learn to express themselves in new and innovative ways. Join us to learn about Everyone Can Create, a program from Apple designed to help unleash the creative potential in every student through photography, video, music, and drawing with iPad.

In this workshop you will:

- * Explore how students can utilise in-built iPad tools to plan and explore media conventions
- * Discover a variety of digital tools that support the development of innovative media productions
- * Learn workflows that elevate communication of ideas to specific audiences

You will need an iPad with the latest OS and up to date Apple Apps Keynote, Pages, Clips, GarageBand installed and Apple Pencil (optional)

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- AUDIENCES
- MEDIA RELATIONSHIPS
- SCREEN AND MEDIA PEDAGOGY
- PARTICIPATORY CULTURE

MS.KELSEY CLARK

Kelsey Clark is a passionate Film, television and New Media Educator who enjoys teaching teachers and advocating for the importance of media studies as a subject that promotes empathy and fundamental 21st Century skills. She has worked in the Department of Education (QLD) for more than 8 years as a teacher, house coordinator, mentor, and curriculum coordinator. As a passionate media teacher Kelsey currently holds the position as the Marketing and Communications Manager for ATOM Queensland. As a life-long learner, Kelsey is currently completing her Masters of Creative Industries focussing on television and engaging the next generation of audiences. Kelsey's skills in pedagogy and curriculum has given her several opportunities to work with other colleagues and continue to build her own practice.

IDEATION AND MULTIPLATFORM CREATION

What does 'multiplatform' even mean? How do I help my kids come up with ideas that are meaningful and industry specific? In this presentation delegates will have a varied crash course in Unit 3: Participation and establish how this unit can allow students to think beyond the single screen and come up with some amazing Case Study samples and production pieces. Delegates will receive tips on how to guide their students in creative ways to come up with unique and engaging multiplatform productions. Embracing the world of short-form storytelling like TikTok, this presentation will provide delegates with industry-specific (yet student possible) production concepts and also discuss the ideation phase more broadly.

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- SCREEN AND MEDIA PEDAGOGY
- SCREEN AND MEDIA STORY CRAFT SKILLS
(GENERATING IDEAS, SCRIPT WRITING,
STORYBOARDING, DEVELOPING A PITCH/DECK ETC)

MR NELSEN SEALEY

NELSEN SEALEY IS A SECONDARY SCHOOL TEACHER SPECIALISING IN SENIOR FILM, TELEVISION AND NEW MEDIA AND JUNIOR MEDIA STUDIES AT MAROOCHYDORE STATE HIGH SCHOOL ON THE SUNSHINE COAST. WITH PAST CAREER VENTURE IN EVENT PHOTOGRAPHY, ADVERTISING AND MEDIA PRODUCTION, HIS TRUE PASSION LIES IN SHAPING AND FACILITATING THE NEXT GENERATION OF CREATORS AND FILM ANALYSTS.

BOUNDARIES AND LIMITATIONS FOR CREATIVITY

FORMAT. TIME. BUDGET. RESOURCES. AUDIENCE. WHILST THESE COMMON RESTRICTIONS WILL PROVIDE SPACE FOR SCREEN PRODUCTION, NARROWING THE FIELD OF PLAY EVEN FURTHER CAN UNLOCK NEW OPPORTUNITIES FOR STORYTELLING AND EXPERIMENTATION.

FOR SCREEN EDUCATORS AND CREATORS ALIKE, PARTICIPANTS FOR THIS WORKSHOP WILL ENGAGE IN A PRACTICAL FILMMAKING EXERCISE BEFORE INVESTIGATING THE THEORIES, PRACTICES AND EXAMPLES WHERE BOUNDARIES AND LIMITATIONS HAVE FOSTERED GREATER CRITICAL AND CREATIVE THINKING.

FROM LESSON ACTIVITIES TO ADMINISTRATIVE PROCESSES, PARTICIPANTS WILL LEAVE THIS WORKSHOP WITH RESOURCES, IDEAS, AND AN UNDERSTANDING THAT IT'S QUITE OKAY TO WORK WITHIN THE BOX.

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MR JASON NASH

Jason has been teaching Media Arts for fifteen years. He currently teaches at St Peter Claver College, Riverview where he founded the college's FTvNM program. He was shortlisted for the inaugural Helen Yeates Award for Excellence in Media Education. Outside of school, Jason creates moving-image media for live stage productions and creates occasional films with likeminded friends under the title Nonsense and Mayhem Productions.

ZEITGEIST, BLOCKBUSTERS AND ICONS

“Zeitgeist” is one of those beautiful German words that communicates more than its simple definition (“Spirit of the Age”) would suggest. Film and Media, as a means of crystallising moments in time, are the strongest mediums for capturing and communicating the zeitgeist of a particular era. By using blockbuster films and iconic characters, we are capable of unpacking the ways that society has transformed and adjusted to the unfolding of time. This session will explore a unit aimed at years 9 or 10 that explores zeitgeist, blockbusters and icons. It is matched to the Australian Curriculum and is flexible enough to use as a lens for exploring any of the Media Arts key concepts, as well as commencing an exploration of participatory culture.

- MEDIA ARTS IN HIGH SCHOOL (ACARA VERSION 9)
- MEDIA TECHNOLOGIES
- REPRESENTATIONS
- AUDIENCES
- INSTITUTIONS
- MEDIA LANGUAGES
- MEDIA RELATIONSHIPS
- PARTICIPATORY CULTURE

SCREEN HORIZONS

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- **MEDIA ARTS IN HIGH SCHOOL
(ACARA VERSION 9)**

MS JANE POLLEY ACARA

As Curriculum Specialist, The Arts at the Australian Curriculum, Assessment and Reporting Authority (ACARA), Jane is committed to excellent and equitable arts education for every Australian learner. She has acted professionally, taught theatre, drama, and dance in diverse schools around Australia, and most recently was Curriculum Lead for The Arts for the Tasmanian Department of Education. She is currently conducting PhD research into the impact of the 2022 PISA results on curriculum conceptualisation.

AUSTRALIAN CURRICULUM V9.0 FOR THE SECONDARY TEACHER: REFRESHED, REORGANISED, AND AUTHENTIC.

This session is for secondary educators to inform them of the key changes to the Australian Curriculum. Building on the strong foundations of Version 8.4, Version 9 of The Arts learning area moves to a four-strand organising structure. The new structure will help teachers to understand the conceptual underpinnings and processes of arts pedagogy. The four strands of: Exploring and responding, Developing practices and skills, Creating and making, and Presenting and Performing will be unpacked and explored. Key differences in language and approaches, especially around First Nations' content, will be shared and explained. Protocols for the consideration of Indigenous Cultural and Intellectual Property rights (now a Years 7-8 content description) will be clarified. Media Arts in the secondary classroom is a highly relevant, dynamic, and creative space for young people as they navigate the digital world and their own identity.

SCREEN HORIZONS

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- **MEDIA ARTS IN PRIMARY SCHOOL
(ACARA VERSION 9)**

MS JANE POLLEY ACARA

AUSTRALIAN CURRICULUM V9.0 FOR THE PRIMARY TEACHER: REFRESHED, REORGANISED, AND AUTHENTIC

This session is for primary educators to inform them of the key changes to the Australian Curriculum. Building on the strong foundations of Version 8.4, Version 9 of The Arts learning area moves to a four-strand organising structure. The new structure will help teachers to understand the conceptual underpinnings and processes of arts pedagogy. The four strands of: Exploring and responding, Developing practices and skills, Creating and making, and Presenting and Performing will be unpacked and explored. Key differences in language and approaches, especially around First Nations' content, will be shared and explained. For teachers who teach at Foundation level, the new band will be clarified. Opportunities to connect across the curriculum in interdisciplinary ways will be discussed. Media Arts in the primary classroom is a rich, dynamic, and vibrant space with huge potential and possibilities as a refreshed curriculum is implemented across Australia.

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- MEDIA TECHNOLOGIES
- TEACHING MEDIA LITERACY
- SCREEN AND MEDIA STORYCRAFT SKILLS
(GENERATING IDEAS, SCRIPTWRITING,
STORYBOARDING, DEVELOPING A BIBLE/PITCH
DECK ETC)



MRS NATASHA COLLIS

NATASHA HAS TAUGHT IN SCHOOLS FROM THE SUNSHINE COAST AND IS BASED AT MALENY SHS WHERE SHE SETUP THE FILM PROGRAM. A DEGREE IN ENGLISH, DRAMA AND A PASSION FOR TECHNOLOGY HAS ASSISTED HER WITH IMPLEMENTING ENGAGING TEACHING PRACTISES THAT DELIVER FANTASTIC STUDENT RESULTS. NATASHA IS APART OF SEVERAL COMMITTEES ESSENTIAL SCREEN SKILLS MEMBER, STUFFIT FILM FESTIVAL ASSISTANT, ATOM AWARDS JUDGE, AND SUNSHINE COAST DRAMA FESTIVAL COMMITTEE MEMBER.

MEDIA FOR JUNIOR SECONDARY

HOW TO CREATE HYPE AND A CREATIVE 10 WEEK PROGRAM TO ENTICE NUMBERS FOR YOUR SENIOR SCHOOL FILM AND TV SUBJECT! THIS IS AN OVERVIEW OF THE COURSE DELIVERED AT MALENY SHS FOR YEAR 7S WHICH HAS SEEN FULL CLASSES FOR YEARS 9-12 AT A SMALL 700 STUDENT SCHOOL. YOU WILL LEAVE THE WORKSHOP WITH THE COURSE TO BE DELIVERED INCLUDED RESOURCES READY TO GO!

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- MEDIA TECHNOLOGIES
- REPRESENTATIONS
- AUDIENCES
- INSTITUTIONS
- MEDIA LANGUAGES
- FIRST NATIONS PERSPECTIVES
- TEACHING MEDIA LITERACY
- SCREEN AND MEDIA PEDAGOGY
- SCREEN AND MEDIA TECHNICAL SKILL
- SCREEN AND MEDIA STORYCRAFT SKILLS (GENERATING IDEAS, SCRIPTWRITING, STORYBOARDING, DEVELOPING A BIBLE/PITCH DECK ETC)
- MOBILE FILMMAKING/SHORT FORM STORYTELLING
- EMERGING TECHNOLOGIES
- PARTICIPATORY CULTURE

MR ROBERT MASTERS

Rob Masters has been teaching FTV&NM/Media for over 15 years, most of those at Downlands College in Toowoomba. He has a passion for emerging technologies and engaging students through innovation, problem solving and experimentation. As a self-professed nerd, he has a deep love for the Fantasy, Sci-Fi and Superhero genres, incorporating these into his teaching.

SUPERPOWERED – UNPACKING A UNIT SUITABLE FOR 9/10 MEDIA.

Rob Masters will take you through the unit 'Superpowered' - suitable for Year 9 or 10 Media, but could easily be modified for younger grades or incorporated as part of Unit 2 or 3 in the senior syllabus.

This unit teaches students the basic principles of film theory and production through the representation of Superpowers, Sci-Fi tech and Magic, and their associated special effects. Students will explore the history of special effects from Georges Méliès to modern CGI. They will experiment with simple special effects techniques, leading towards making a short film from preproduction, through to filming and editing. The film will be based on the idea of superpowers (or advanced technology/magic), utilising their newfound special effects skills. Students will also analyse a recent film that has utilised advanced forms of these techniques. Participants will get a chance to experiment with some of these effects themselves in a hands-on workshop.

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MISS JADE BROWNING

Media Arts Educator | Artist

Jade Browning is the Media Arts & Arts in Practice subject coordinator at Kelvin Grove State College, as well as a professional illustrator. With almost 15 years experience working with Adobe throughout most of her life and a degree in New Media Arts, Jade now finds joy in teaching animation and motion graphics to students from years 10 to 12 and helping them bring their imagined ideas to life through movement.

SIMPLE WALK CYCLES IN ADOBE ANIMATE

In this hands-on workshop, participants will be stepped through the process of creating basic walk cycle animations using pose-to-pose animation, symbols and classic tweens.

Participants will begin in Adobe Photoshop to select subjects, remove backgrounds and export pose imagery as .PNG files before moving to Adobe Animate to make the magic happen!

Participants will be provided with the source imagery for this workshop to get them started, so no drawing skills are necessary! Participants will need to bring their laptop with Adobe Photoshop and Animate installed.

- MEDIA TECHNOLOGIES
- SCREEN AND MEDIA TECHNICAL SKILLS

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- MEDIA ARTS IN PRIMARY SCHOOL (ACARA VERSION 9)
- MEDIA ARTS IN HIGH SCHOOL (ACARA VERSION 9)
- MEDIA RELATIONSHIPS
- SCREEN AND MEDIA TECHNICAL SKILLS

MS KATH MCBRIDE-HELLEWELL LAUGHING GOAT PRODUCTIONS

KATH MCBRIDE-HELLEWELL IS THE DIRECTOR OF LAUGHING GOAT PRODUCTIONS BASED IN BRISBANE. SHE HAS TAUGHT IN SCHOOLS PREP-12 FOR OVER 25 YEARS AS AN ARTS HOD, CULTURAL LEADER AND PASTORAL DEAN. KATH IS PASSIONATE ABOUT THE ARTS AND BRINGING REAL-WORLD INDUSTRY PROFESSIONALS INTO THE CLASSROOM. HER PASSION IS KEEPING CREATIVITY ALIVE AND PROVIDING ENGAGING WORKSHOPS AND PROJECTS FOR ALL STUDENTS. A SPFX MAKEUP ARTIST, ACTOR, TEACHER, MENTOR AND DIRECTOR. KATH THRIVES ON PROVIDING OPPORTUNITY FOR STUDENTS IN RURAL AND REGIONAL COMMUNITIES AS WELL AS HER HOMETOWN BRISBANE.

ENGAGE THE MIDDLE SCHOOL THROUGH THE ARTS.

SUPERHEROES AND SUPER VILLAINS, ZOMBIE APOCALYPSE MOVIE TRAILERS, CUTS, BRUISES, BITES AND BULLET HOLE, ACTION, COMBAT, HORROR, MYTHICAL CREATURES, GERMAN EXPRESSIONISM AND MORE. LET KATH TEACH YOU THE ART OF SPFX AND TAKE YOU ON A JOURNEY TO ENGAGE MEDIA STUDENTS AND ALL CREATIVES WITH REAL-WORLD EXPERIENCES. LEARN THE ART OF A CUT AND BRUISE AND THE IMPORTANCE OF TIME AND REALISM. A HANDS-ON WORKSHOP WITH CURRICULUM CONNECTIONS. LAUGHING GOAT PRODUCTIONS BRINGS FILM TO LIFE AND ENGAGES STUDENTS OF ALL AGES.

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- MEDIA ARTS IN HIGH SCHOOL (ACARA VERSION 9)
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- TEACHING MEDIA LITERACY
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- PARTICIPATORY CULTURE

MS CIARAN MUSUMECI

Ciaran graduated from the University of Queensland with an honour's degree in Communication and Cultural Studies. After university, she co-founded FilmBunker.com, an Australian film review website. As a reviewer, she achieved the honour of Rotten Tomatoes certification, and worked alongside many distribution companies including Disney and Roadshow. Now, she is working as Mitchelton State High School and has special interest in Digital Literacy and New Media.

AUSTRALIAN CURRICULUM V9.0 FOR THE PRIMARY TEACHER: REFRESHED, REORGANISED, AND AUTHENTIC

How do we teach 'Digital Natives' about the platforms they spend their lives engaging with? A new century brings endless opportunities while also potentially bringing endless risks. The term "21st century children" conjures images of radical transformation for students, alongside fears and anxieties for the impact digital technologies may have on their development. As media teachers, we have a unique position to teach students about the emerging institutions, platforms, and issues that New Media has brought. Explicitly teaching digital literacy and issues to teenagers, "Control the Scroll" aims to educate young people in 21st Century Skills (more specifically, how to be positive examples of 'digital natives'). In this seminar, ideas are going to be shared surrounding using media in junior secondary to create programs of assessment with the explicit purpose of teaching 'digital natives' how to be active and informed citizens in their virtual world.